

REAL MILLENNIUM GROUP™ GUILD

Guild Wars Factions Quest Guide – Shing Jea Island

<i>NPC</i>	<i>Location</i>	<i>Quest</i>	<i>Profession</i>	<i>Reward</i>
Instructor Ng	Monastery Overlook	Mantid Hatchlings	All	2000 XP, 3 Skills
	Shing Jea Monastery	Advanced Training (after picking up Insignia quest)	All	500 XP & 50 Gold for each test
Ludo	Monastery Overlook	Seek Out Headmaster *Name*	All	250 XP, 20 Gold
	Shing Jea Monastery	Forming a Party	All	1000 XP, 100 Gold, 1 Item
Headmaster *Name*	Shing Jea Monastery	Locate *Trainer 1*	All	100 XP, 10 Gold, 1-3 Skills
		Profession Insignia (after Choose Your Secondary)	All	2000 XP, 75 Gold, 1 Item
Headmaster Lee	Shing Jea Monastery	Cleansing the Steel (after the Insignia quest)	Assassin Primary	2500 XP, 100 Gold, 1 Item
Headmaster Quin	Shing Jea Monastery	Power Surge (after the Insignia quest)	Ritualist Primary	2500 XP, 100 Gold, 1 Item
Headmaster Vhang	Shing Jea Monastery	The Stone of the Elements (after the Insignia quest)	Elementalist Primary	2500 XP, 100 Gold, 1 Item
Headmaster Kaa	Shing Jea Monastery	The Box of Illusions (after the Insignia quest)	Mesmer Primary	2500 XP, 100 Gold, 1 Item
Headmaster Amara	Shing Jea Monastery	Port of Plague (after the Insignia quest)	Monk Primary	2500 XP, 100 Gold, 1 Item
Headmaster Kujū	Shing Jea Monastery	Old Friends, Dark Times (after the Insignia quest)	Necromancer Primary	2500 XP, 100 Gold, 1 Item
Headmaster Greico	Shing Jea Monastery	The Red Frog (after the Insignia quest)	Ranger Primary	2500 XP, 100 Gold, 1 Item
Headmaster Zhan	Shing Jea Monastery	The Kaguchi Brothers (after the Insignia quest)	Warrior Primary	2500 XP, 100 Gold, 1 Item
Captain Zinghu	Shing Jea Monastery	Appearance of the Naga (after 2 nd Trainer's Test)	All	1500 XP, 75 Gold, 1 Item
		The Naga Source (after Appearance & 1 st Mission)	All	2500 XP, 150 Gold, 1 Item
Wulk Cragfist	Sunqua Vale Mountains	Revenge of the Yeti (after defeating him)	All	3000 XP, 250 Gold, 1 Item
Jinzo	Sunqua Vale	Opening Strike (after Locate)	Assassin	1000 XP, 50 Gold, 2 Skills
Professor Gai	Sunqua Vale	Minions Gone Wild (after Locate *Trainer 1*)	Ritualist	1000 XP, 50 Gold, 2 Skills
Ronsu	Sunqua Vale	Spark of Interest (after Locate)	Elementalist	1000 XP, 50 Gold, 2 Skills
Mei Ling	Sunqua Vale	Cleansing the Shrine (after Locate *Trainer 1*)	Mesmer	1000 XP, 50 Gold, 2 Skills
Sister Tai	Sunqua Vale	Stale Mate (after Locate)	Monk	1000 XP, 50 Gold, 2 Skills
Reng Ku	Sunqua Vale	Little Creatures (after Locate)	Necromancer	1000 XP, 50 Gold, 2 Skills
Sujun	Sunqua Vale	Free the Fur (after Locate)	Ranger	1000 XP, 50 Gold, 2 Skills
Talon Silverwing	Sunqua Vale	Talon's Duel (after Locate)	Warrior	1000 XP, 50 Gold, 2 Skills
Trainer 1	Sunqua Vale	Track Down *Trainer 2*	All	600 XP, 50 Gold

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Farmer Zinhao	Kaitan Village	Pest Control	All	1500 XP, 75 Gold, 1 Item
Panaku	Kinya Province	Duel Strike (after Track Down *Trainer 2*)	Assassin	1500 XP, 100 Gold, 1 Item, 2 Skills
Ang the Ephemeral	Panjiang Peninsula	Shackled Spirits (after Track Down *Trainer 2*)	Ritualist	1500 XP, 100 Gold, 1 Item, 2 Skills
Kai Ying	Kaitan Village	Sparring Elements (after Track Down *Trainer 2*)	Elementalist	1500 XP, 100 Gold, 1 Item, 2 Skills
Lo Sha	Kinya Province	Lo Sha's Gift (after Track Down *Trainer 2*)	Mesmer	1500 XP, 100 Gold, 1 Item, 2 Skills
Brother Pe Wan	Kinya Province	Seeking a Cure (after Track Down *Trainer 2*)	Monk	1500 XP, 100 Gold, 1 Item, 2 Skills
Su	Panjiang Peninsula	Reaping the Naga (after Track Down *Trainer 2*)	Necromancer	1500 XP, 100 Gold, 1 Item, 2 Skills
Zho	Kinya Province	The Yeti Hunt (after Track Down *Trainer 2*)	Ranger	1500 XP, 100 Gold, 1 Item, 2 Skills
Weng Gha	Panjiang Peninsula	The Crop Thieves (after Track Down *Trainer 2*)	Warrior	1500 XP, 100 Gold, 1 Item, 2 Skills
Trainer 2	Panjiang or Kinya	An Audience with Master Togo	All	600 XP, 50 Gold
Master Togo	Linnok Courtyard	Speak with Headmaster *Name* (after An Audience)	All	50 XP for each
		Choose Your Secondary Profession (after completing at least one test)	All	3500 XP, 250 Gold, 1 Item
		A Formal Introduction (after Choose Your Secondary)	All	2000 XP, 150 Gold, 1 Skill Point
Neing the Tanner	Shing Jea Monastery	A Belt Pouch (after An Audience)	All	1500 XP, 75 Gold, 1 Item
Yazoying	Shing Jea Monastery	Study Buddy (after A Formal Introduction)	All	1500 XP, 75 Gold, 1 Item
Tahbo Paa	Kinya Province	The Agriculturist (after Secondary Profession)	All	1500 XP, 75 Gold, 1 Item
The Emperor's Blade	Tsumei Village	Togo's Ultimatum (after 1 st Mission)	All	3000 XP, 150 Gold, 1 Item
		The Siege at Tsumei Village (after Togo's Ultimatum)	All	3500 XP, 175 Gold, 1 Item
		Quimang's Last Stand (after Siege at Tsumei Village)	All	4000 XP, 200 Gold, 1 Item
Villager Hijai	Tsumei Village	Cash Crops (after 1 st Mission)	All	1500 XP, 75 Gold, 1 Item
Raitahn Nem	Ran Musu Gardens	Lost Treasure (after 1 st Mission)	All	4000 XP, 175 Gold, 15 Attribute Points
Ang the Ephemeral	Ran Musu Gardens	Warning the Tengu (after 1 st Mission)	All	1500 XP, 75 Gold
Soar Honorclaw	Aerie (in Kinya Prov.)	The Threat Grows (after Warning the Tengu)	All	1500 XP, 100 Gold
Sister Tai	Kaitan Village	Journey to the Master (after The Threat Grows)	All	1500 XO, 100 Gold

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Master Togo	Linnok Courtyard	The Road Less Traveled (after Journey to the Master)	All	1500 XP, 100 Gold
Brother Pe Wan	Seitung Harbor	Looking for Trouble (after Road Less Traveled)	All	2000 XP, 100 Gold
Zho	Jaya Bluffs	To the Rescue (after Looking for Trouble)	All	2000 XP, 150 Gold
Su	Haiju Lagoon	To Zen Daijun (after To the Rescue)	All	2500 XP, 150 Gold, 1 Skill Point
Lady Mukei Musagi	Seitung Harbor	The Captured Son	All	4000 XP, 500 Gold, 1 Item
Zunraa	Seitung Harbor	An Unwelcome Guest (after 2 nd Mission)	All	4000 XP, 175 Gold, 15 Attribute Points
First Mate Xiang	Seitung Harbor	A Master's Burden (after 2 nd Mission)	All	3500 XP, 150 Gold
Gull Hookbeak	Jaya Bluffs	The Rite of Valor (Can't do Death with Honor)	All	3000 XP, 250 Gold, 1 Item
Yorrt Strongjaw	Jaya Bluffs	Death with Honor (Can't do Rite of Valor)	All	3000 XP, 250 Gold, 1 Item
Miller Quang	Haiju Lagoon	Sentimental Treasures	All	2500 XP, 150 Gold, 1 Item
		Skin the Snake (after Sentimental Treasures)	All	2500 XP, 150 Gold, 1 Item
Paomu	Haiju Lagoon	The Thieving Nanny	All	2500 XP, 150 Gold, 1 Item
Baasong	Haiju Lagoon	The Bog Beast of Bokku (after he tells story)	All (includes Tyrian)	2500 XP, 150 Gold, 1 Item
SPECIAL QUESTS	AND MISSIONS	NOT CURRENTLY	ACTIVE	(available to Tyrian as well)
Imperial Guard Hanso	Shing Jea Monastery	The Rampaging Yetis	All	100 XP, 150 Gold, 40 JW orbs
		The Shrine of Maat	All	100 XP, 150 Gold, 50 JW orbs
		A Strange Request	All	100 XP, 150 Gold, 60 JW orbs
		Darkness at Kaitan	All	100 XP, 150 Gold, 90 JW orbs
Captain Rujiyo	Shing Jea Monastery	Haiju Lagoon (Mission)	All	Close 8 rifts – 50 JWO award
		Jaya Bluffs (Mission)	All	Close 8 rifts – 50 JWO award
		Tsume Village (Mission 1)	All	Destroy 40 enemies – 75 JWO
		Tsume Village (Mission 2)	All	Destroy 9 mobs
		Seitung Harbor Harbor (Mis. 1)	All	Destroy 40 enemies – 75 JWO
		Seitung Harbor Harbor (Mis. 2)	All	Destroy 9 mobs
		Shing Jea Monastery (Mission)	All	Close 4 rifts simultaneously